



 4 Bedrooms

 3 Bathrooms

Listing Number: 1278

**SALE PRICE**  
USD \$399,000

Land Area: 11,300 sq. ft    Floor Area: 4,500 sq. ft

## Amenities & Property Features

- Apartment
- Barbecue Grill
- Family Room
- Garden
- Office
- Owners Storage
- Patio
- Spacious

## **Description:**

### **PRICE REDUCTION FROM US\$497,500 TO US\$399,000**

The home offers three bedrooms, two bathrooms, lounge, dining, a spacious kitchen, huge patio, family room and office. Internal steps lead to the large apartment area with four rooms, one bathroom and a private entrance to allow this apartment to be self-contained. The apartment consists of various rooms that could be retrofitted to make two smaller apartments.

The home is designed with comfort in mind. As you enter you are greeted with large bright open plan spaces with vaulted wooden ceilings and ceramic tiles. The lounge, dining and family kitchen flow naturally to the huge patio, the ideal space to entertain or just relax in comfort. The entertainment room is adjacent and has a service window to the kitchen for easy access to snacks and drinks for your movie nights. All of the bedrooms are opposite the lounge and slightly elevated with the main bedroom offering distant ocean views and an en-suite bathroom.

Wishing to host larger groups? The spacious garden which is sprinkled with coconut trees, cherry trees and colourful fauna is the perfect place to entertain with its covered seating area and BBQ. Relax in the shaded area or at night enjoy the cool nights and stargaze.

The home is also outfitted with water tanks and can facilitate a generator. There is additional storage under the house for home supplies.

We invite you to visit this Fortescue 172 which is located in a cul-de-sac and is just 14 minutes from Emerald City at Six Roads which has all the amenities you could need. A few minute's drive you can experience Skeete's Bay beach, various small restaurants, shops, excellent hiking trails and so much to explore within the Fortescue neighboring areas.

